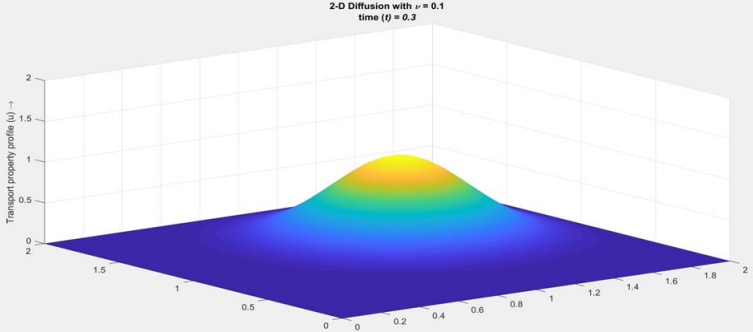


COASTAL™ SCIENCE & APPLICATIONS ENGINEERING

Introduction to the mui toolbox

Ian Townend



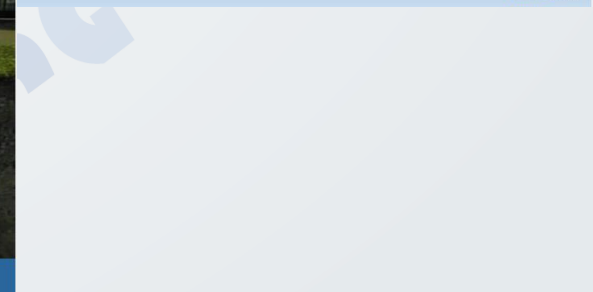
ModelUI
2D diffusion model



ModelUI
Managed Realignment Breach Model



ModelUI
Vertical Tidal Profile



ModelUI
SimpleTide



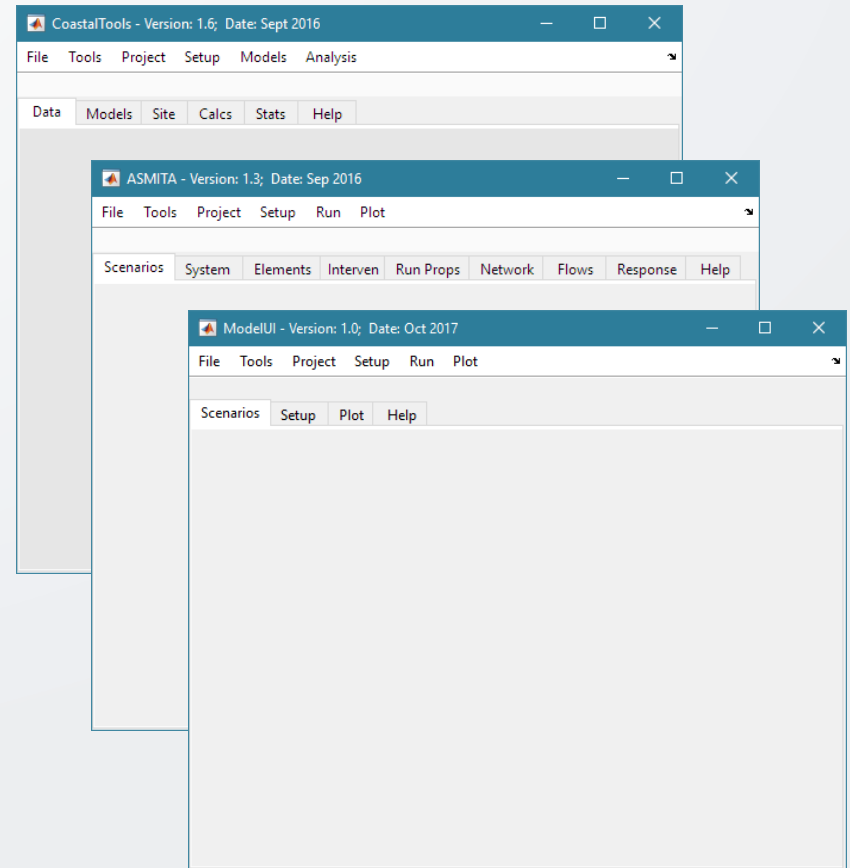
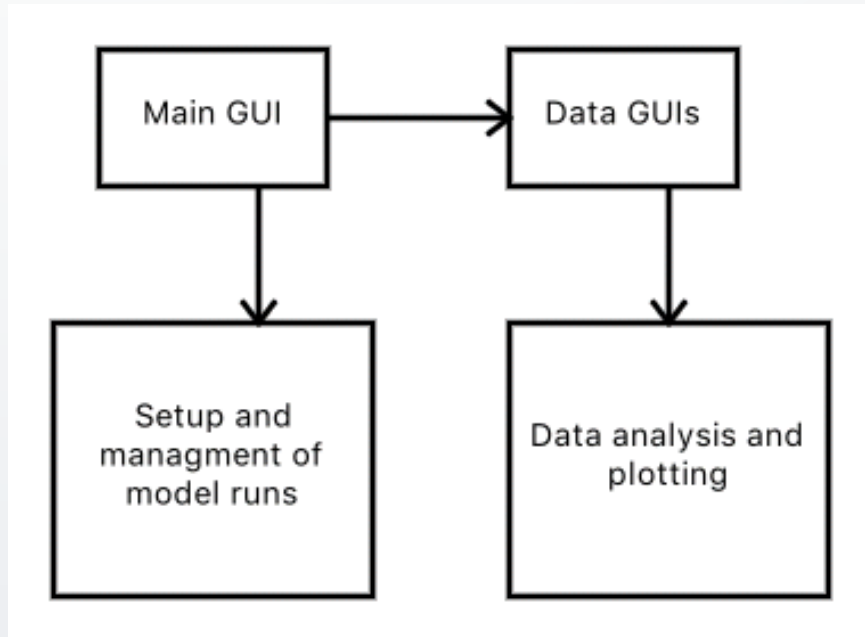
ModelUI
Inshore Waves

Concept

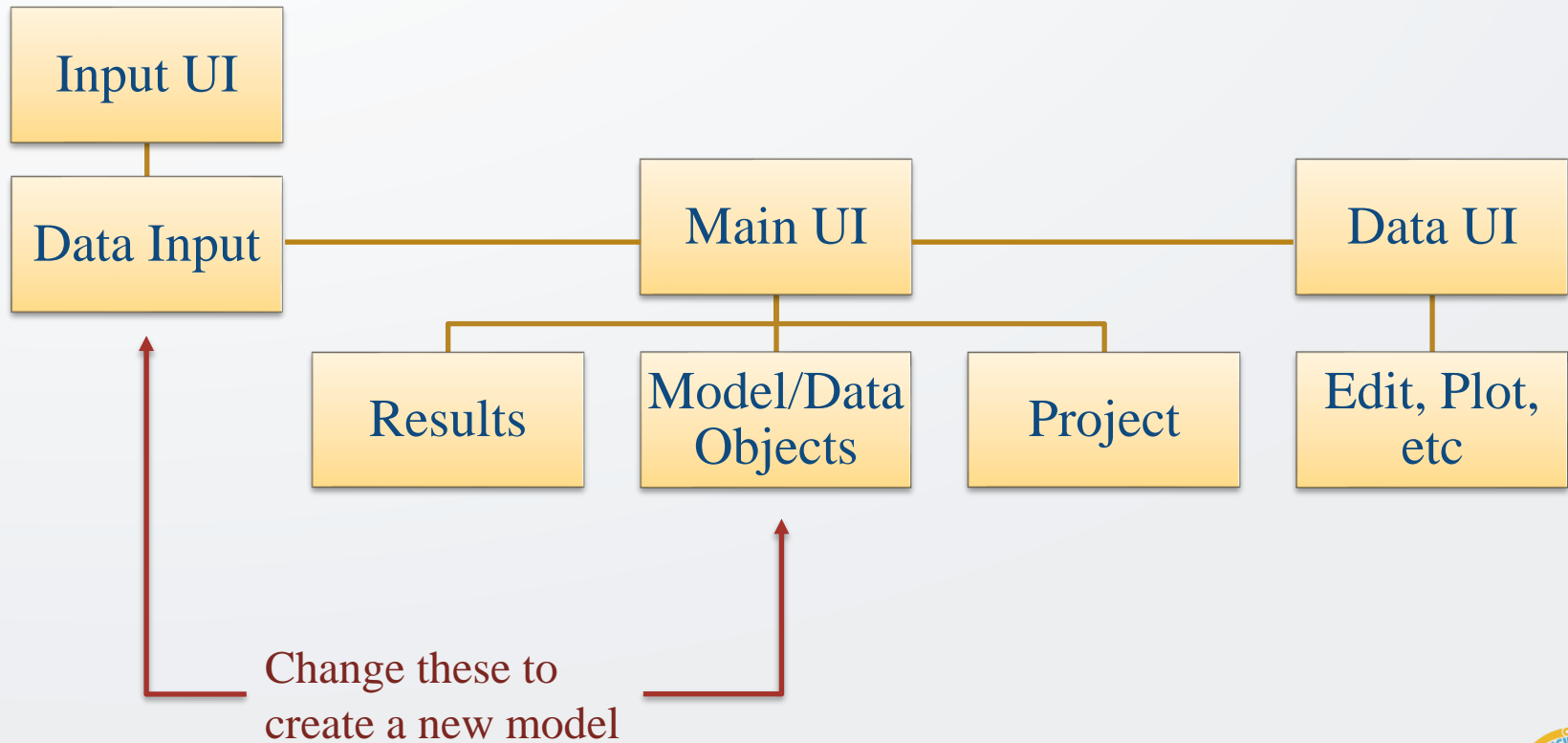
- A standard modelling interface to enable rapid model prototyping.
- Provides a User Interface (UI), management of model runs and a range of utilities, including plotting.
- Can easily be adapted. Depending on complexity of model may only need to write input definition and some code to call the new model.
- Can also extend GUI to add tabs and additional menu options.

Common interface

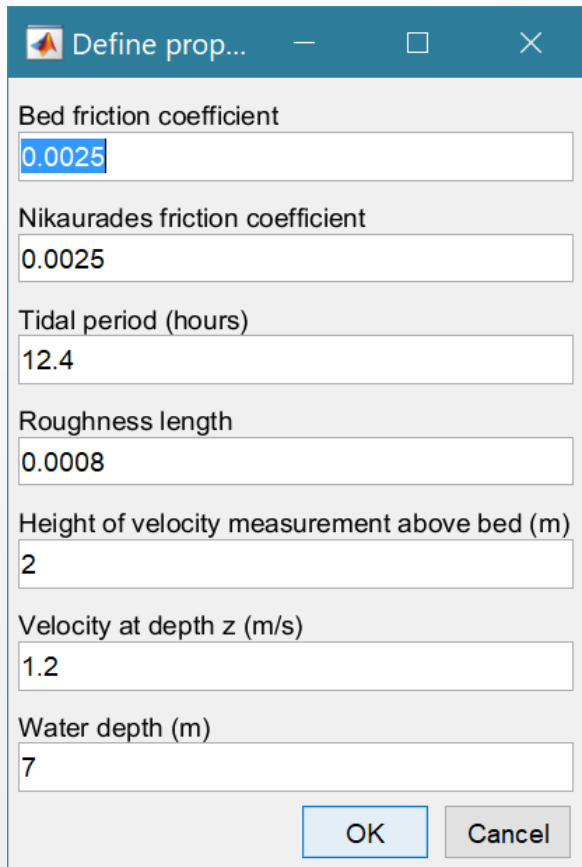
Use the same underlying class interfaces



ModelUI Structure



Input UIs and Tab display generated automatically



Define prop...

Bed friction coefficient
0.0025

Nikaurades friction coefficient
0.0025

Tidal period (hours)
12.4

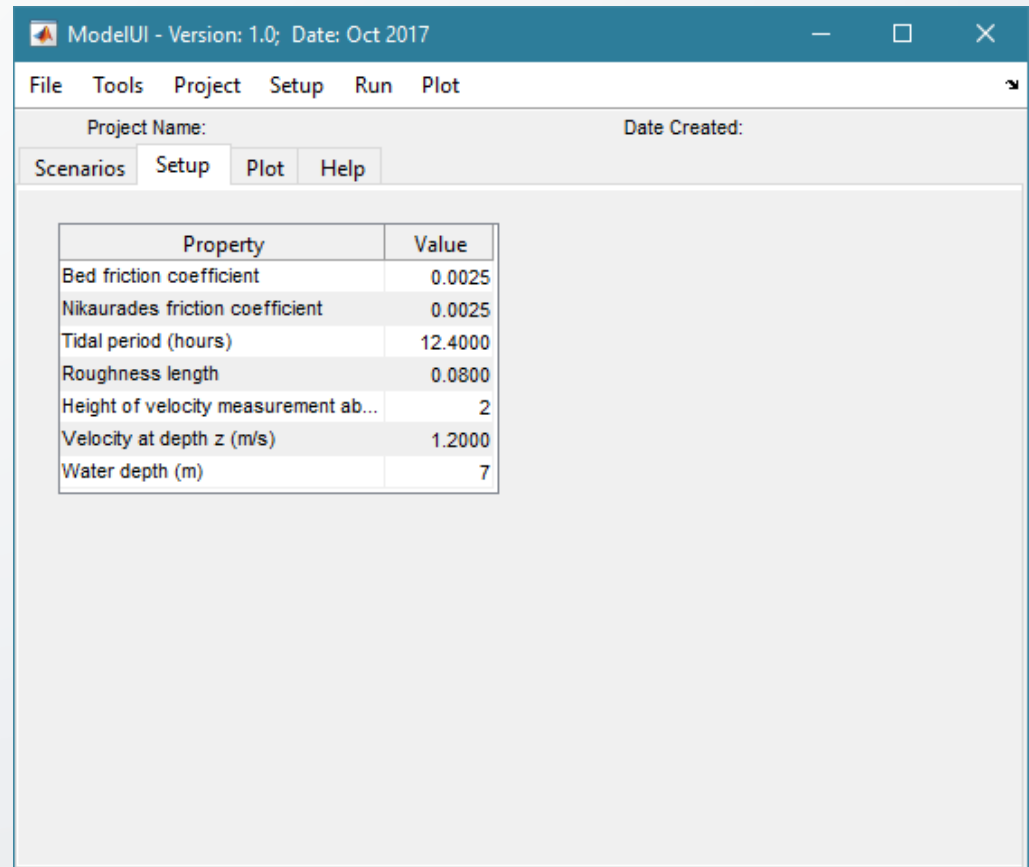
Roughness length
0.0008

Height of velocity measurement above bed (m)
2

Velocity at depth z (m/s)
1.2

Water depth (m)
7

OK Cancel



ModelUI - Version: 1.0; Date: Oct 2017

File Tools Project Setup Run Plot

Project Name: Date Created:

Scenarios Setup Plot Help

Property	Value
Bed friction coefficient	0.0025
Nikaurades friction coefficient	0.0025
Tidal period (hours)	12.4000
Roughness length	0.0800
Height of velocity measurement ab...	2
Velocity at depth z (m/s)	1.2000
Water depth (m)	7

Plotting, Editing and Derived output as part of UI

Select Data for Plotting

XY XYZ

Scenario: Test run no: 1

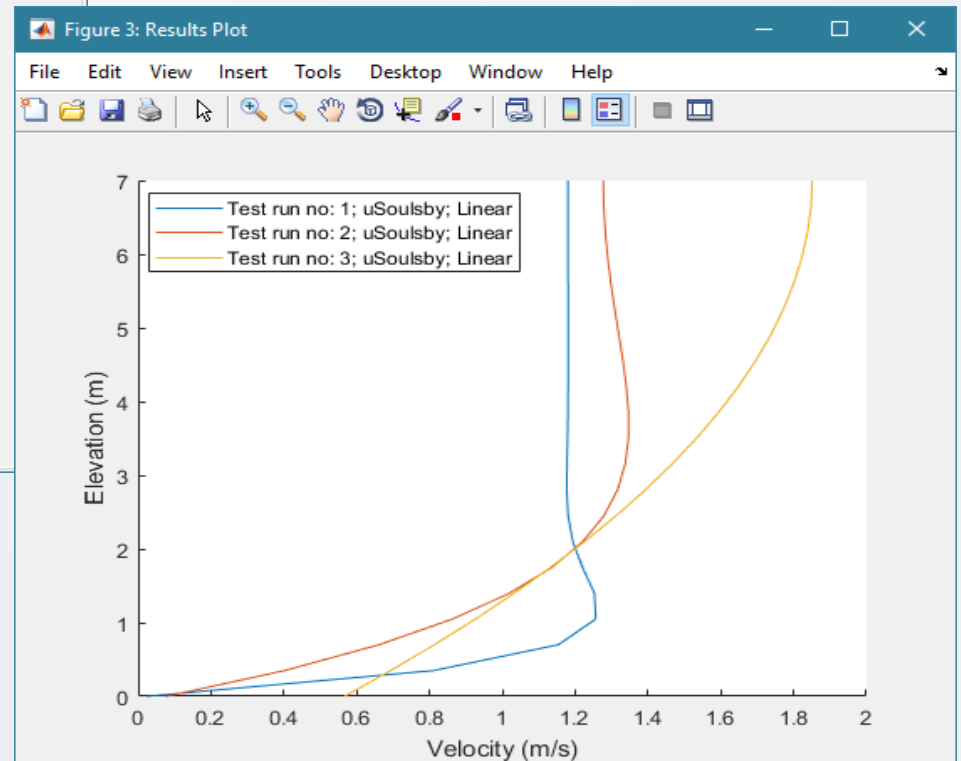
Plot variable: uBowden

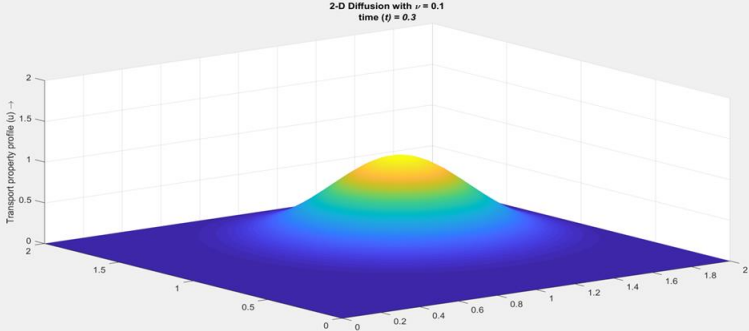
Scaling options: Linear

Y-limits: From: 0.8377 To: 1.576

X-limits: From: 0 To: 7

New Add Delete Close





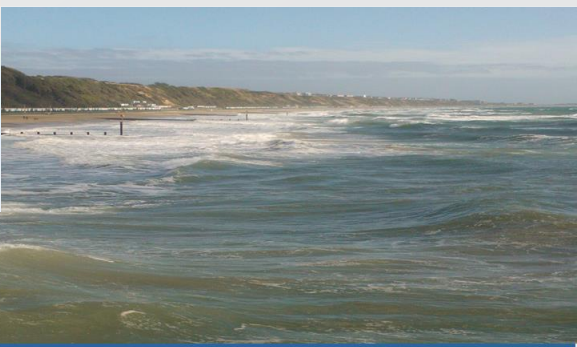

ModelUI
Managed Realignment Breach Model




Demonstration models to illustrate a range of applications



ModelUI
Vertical Tidal Profile



ModelUI
Inshore Waves



ModelUI
SimpleTide



Demonstration models in the ModelUI App

ModelUI handles model outputs that vary in any combination of variable, v , and dimensions x , y , z and t .

Models provided in the ModelUI App illustrate different types of application:

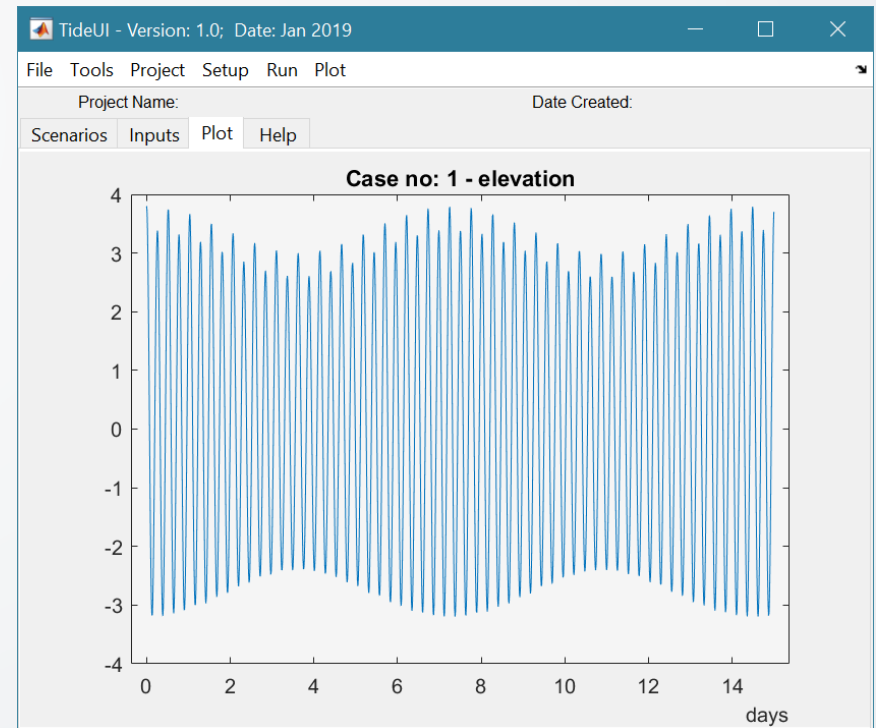
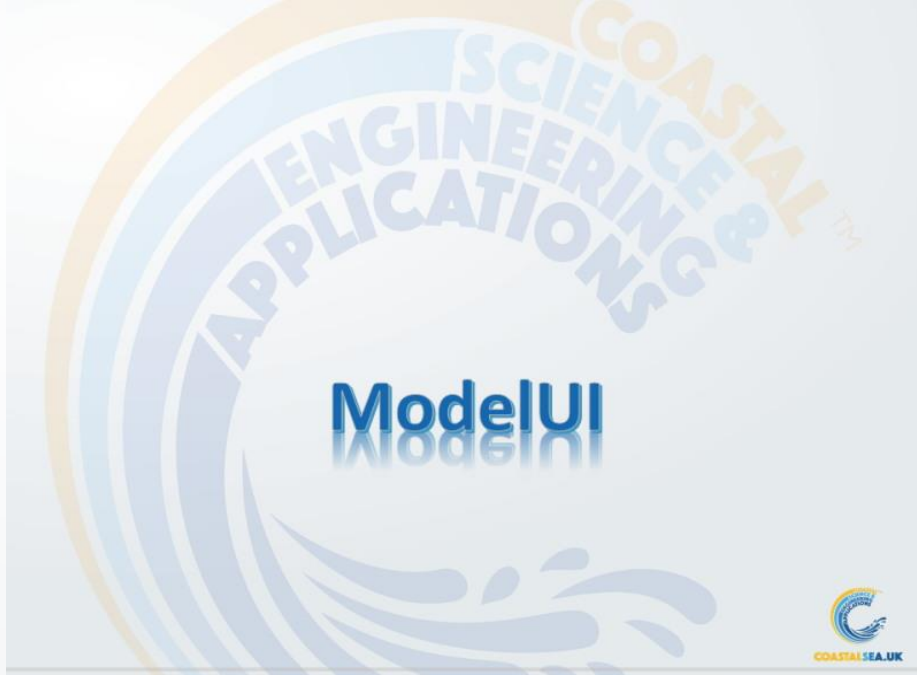
- Vertical Tidal Profile: simple x - v data set
- SimpleTide: time data (t - v and no x , y , z)
- 2D diffusion: variable in x , y , t (can also include z for 3D case)

Other Apps illustrate a wide range of applications

- Data analysis – CoastalTools, SedTools
- Models – Asmita, ChannelForm, WaveRayModel, CSTmodel
- Analysis – ModelSkill
- Design – MRBreach

Summary

- The *multoolbox* can handle multiple variables, with multiple dimensions: e.g. time and x, y, z.
- It is available as Open Source
- Download *multoolbox.mltbx* file from:
<https://github.com/CoastalSEA/dstoolbox/releases/>
- Online Help is available once toolbox is installed
- Manuals with worked examples available for all demonstration models and Apps



Getting Started

Model to generate a simple tidal time-series

Simple tidal signal model

Existing function to compute a tidal water level time series using main constituents scaled to required tidal amplitude.

Function name: *simple_tide.m*

Input is a structure for:

duration, time interval, mean tidal level, tidal amplitude, elevation phase, velocity amplitude, velocity phase, and amplitudes for M2, S2 and O1 tidal constituents

Output is a structure for

time, elevation, vertical velocity and horizontal velocity

Install toolboxes and copy templates

Download and install *dstoolbox* and *muibox* (see next slide)

Create a new working folder

Copy *~BlankAppFolders.zip* file from *.../muibox/muitemplates*

Unzip the contents into the working folder

Copy following templates from *.../muibox/muitemplates* folder:

Source	Rename as
UseUI_template.m	TideUI.m
ParamInput_template.m	TideParams.m
Model_template.m	TideModel.m

Note:

UseUI_template.m allows the UI to be customized

UseModelUI_template.m uses ModelUI as the user interface and requires ModelUIApp to be installed

Installing the Toolboxes

The toolboxes can be installed using the Add-Ons>Manage Add-Ons option on Home tab of Matlab™. Alternatively, right-click the mouse on the ‘mltbx’ files and select Install.

All the folder paths are initialised upon installation and the location of the code is also handled by Matlab™.

The location of the code can be accessed using the options in the Manage Add-Ons UI (option on Home tab)

App folder structure (using ~BlankAppFolders.zip and template files)

Manuels, Licence

Demo file of model

Help 'm' and 'HTML' files

Any other documents

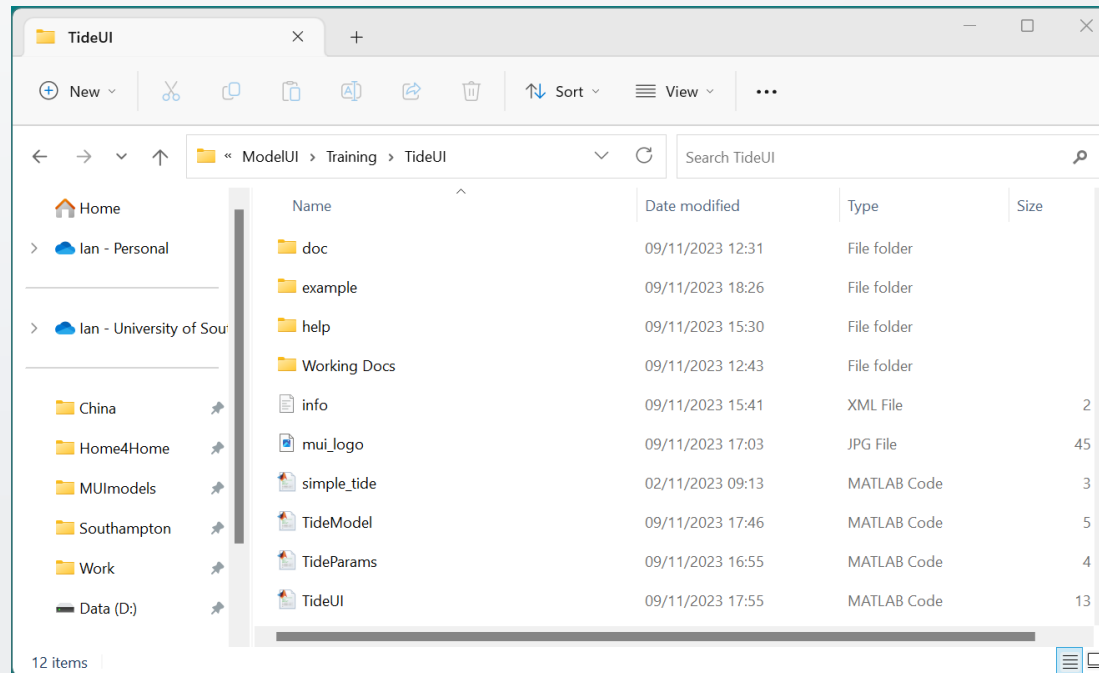
Rename

Name	Date modified
doc	09/11/2023 12:31
example	27/04/2021 14:40
help	09/11/2023 12:31
Working Docs	09/11/2023 12:43
info	26/02/2022 11:00
Model_template	
mui_logo	07/04/2016 09:31
ParamInput_template	
UseUI_template	

Name	Date modified
doc	09/11/2023 12:31
example	27/04/2021 14:40
help	09/11/2023 12:31
Working Docs	15/05/2021 18:17
info	26/02/2022 11:00
mui_logo	07/04/2016 09:31
TideModel	04/02/2022 10:14
TideParams	28/09/2021 12:09
TideUI	09/11/2023 12:41

Add model to Working Folder

The model file can be found in the Working Docs folder extracted from the *~BlankAppFolders.zip* file. Move '*simple_tide.m*' up to the working folder. The working folder should now look like this:



UseUI_template.m >> TideUI.m

To change the Class name throughout the file:

In *classdef* select *UseUI_template*

Editor tab>Find

‘replace with’: *TideUI* > Replace All

Sections of code that need editing are indicated by comments such as: **% << Edit to classname**

For this application the following functions need to be edited:

- setMUI
- setMenus and setTab
- setTabProperties and setTabActions
- setupMenuOptions
- runMenuOptions

setMUI

```
function obj = setMUI(obj)
    %initialise standard figure and menus
    % classes required to run model, format:
    % obj.ModelInputs.<model classname> = {'Param_class1',Param_class2',etc}
    %                                     % << Edit to model and input parameters classnames
    obj.ModelInputs.Model_template = {'ParamInput_template'};
    %tabs to include in DataUIs for plotting and statistical analysis
    %select which of the options are needed and delete the rest
    %Plot options: '2D','3D','4D','2DT','3DT','4DT'
    obj.DataUITabs.Plot = {'2D','3D','4D','2DT','3DT','4DT'};
    %Statistics options: 'General','Timeseries','Taylor','Intervals'
    obj.DataUITabs.Stats = {'General','Timeseries','Taylor','Intervals'};
    modelLogo = 'mui_logo.jpg'; %default splash figure - edit to alternative
    initialiseUI(obj,modelLogo); %initialise menus and tabs
end
```

- Replace **Model_template** with *TideModel*
- Replace **ParamInput_template** with *TideParams*
- Delete unwanted Plot and Stats UIs
 - For TideUI only {'2D'} and {'General'} are needed

setMenus

The setMenus function defines the menu structure in the UI. These are in order from left to right on the UI



Sample code for Setup menu to define menu lists, callback functions and separators (if required):

Top level menu name



Level 1

```
%% Setup menu -----  
menu.Setup(1).List = {'Import Data','Input Parameters','Run Parameters','Model Constants'};  
menu.Setup(1).Callback = [{'gcbo'};repmat(@obj.setupMenuOptions,[1,3])];  
%add separators to menu list (optional - default is off)  
menu.Setup(1).Separator = {'off','off','off','on'}; %separator precedes item
```

```
% submenu for Import Data (if these are changed need to edit  
% loadMenuOptions to be match)
```

Level 2

```
menu.Setup(2).List = {'Load','Add','Delete','Quality Control'};  
menu.Setup(2).Callback = repmat(@obj.loadMenuOptions,[1,4]);
```

Sub-menu list



Cell array of callback functions

- {'gcbo'} passes control to next menu level
- functions pass control to other functions in TideUI

This adds menus to load data from a file

Note that at each level List, Callback and Separator cell arrays must be the same size

setTabs

Default code shows the definition of 4 tabs and two sub-tabs on the Stats tab.

```
function [tabs,subtabs] = setTabs(obj)
    %define main tabs and any subtabs required. struct field is
    %used to set the uitab Tag (prefixed with sub for subtabs).
    %Order of assignment to struct determines order of tabs in
    figure.
    %format for tabs:
    % tabs.<tagname> = {<tab label>,<callback function>};
    %format for subtabs:
    % subtabs.<tagname>(i,:) = {<subtab label>,<callback
    function>};
    %where <tagname> is the struct fieldname for the top level
    tab.
    tabs.Cases = { 'Cases ',@obj.refresh}; % << Edit tabs to suit
    model
    tabs.Inputs = { 'Inputs ',@obj.InputTabSummary};
    tabs.Plot = { 'Q-Plot ',@obj.getTabData};
    tabs.Stats = { 'Stats ',''};
    subtabs.Stats(1,:) = { 'Descriptive ',@obj.setTabAction};
    subtabs.Stats(2,:) = { 'Extremes ',@obj.setTabAction};
    %if subtabs are not required eg for Stats
    % tabs.Stats = { 'Stats ',@obj.setTabAction};
    % subtabs = [];
```

end

For the TideUI application the Stats sub-tabs are not required and can be deleted (highlighted text). The text below then needs to be *Uncommented* to include just the top-level Stats tab

setTabProperties

Defines where model input parameters are displayed.

```
function props = setTabProperties(~)
    %define the tab and position to display class data tables
    %props format: {class name, tab tag name, position, column width, table title}
    % position and column widths vary with number of parameters
    % (rows) and width of input text and values. Indicative positions:
    % top left [0.95,0.48]; top right [0.95,0.97]
    % bottom left [0.45, 0.48]; bottom right [0.45,0.97]
    %
    % << Edit input properties classnames
    props = {... % << Add additional inputs and adjust layout
    'ParamInput_template','Inputs',[0.95,0.48],[180,60],'Input parameters:';...
    'ParamInput_template','Inputs',[0.45,0.48],[180,60],'Run parameters:'};
end
```

- Replace *ParamInput_template* with *TideParams*
- Delete second line (highlighted) but not cell end bracket

setTabActions

Defines bespoke behaviour of tabs (if required)

```
function setTabAction(~,src,cobj)
    %function required by muiModelUI and sets action for selected tab (src)
    msg = 'No results to display';
    switch src.Tag % << Edit match tab requirements
        case 'Plot'
            tabPlot(cobj,src);
        case {'Descriptive','Extremes'} %or 'Stats' if no subtabs
            cobj = getClassObj(obj,'mUI','Stats',msg);
            if isempty(cobj), return; end
            tabStats(cobj,src);
    end
end
```

For the TideUI application the Stats sub-tabs are not required (highlighted text) and need to be replaced with *'Stats'*

setMenuOptions

Edit calls for setup menu

```
function setupMenuOptions(obj,src,~)
%callback functions for data input
switch src.Text
    case 'Input Parameters' % << Edit to call Parameter Input class
        ParamInput_template.setInput(obj);
        %update tab display with input data
        tabsrc = findobj(obj.mUI.Tabs,'Tag','Inputs');
        InputTabSummary(obj,tabsrc);
    case 'Run Parameters' % << Edit to call Data Import class
        ParamInput_template.setInput(obj);
        %update tab display with input data
        tabsrc = findobj(obj.mUI.Tabs,'Tag','Inputs');
        InputTabSummary(obj,tabsrc);
    case 'Model Constants'
        obj.Constants = setInput(obj.Constants);
end
end
```

- Replace *ParamInput_template* with *TideParams*
- Delete *Run Parameters* case (highlighted)

runMenuOptions and Help

Edit calls for run menu

```
function runMenuOptions(obj,src,~)
    %callback functions to run model
    switch src.Text
        case 'Run Model' % << Edit to call Model class
            Model_template.runModel(obj);
        case 'Derive Output'
            obj.mUI.Manip = muiManipUI.getManipUI(obj);
    end
end
```

- Replace *Model_template* with *TideModel*

Help

```
%% Help menu -----
function Help(~,~,~)
    doc tideui          % << Edit to documentation name if available
end
```

- Note that model name is in lower case

Test the UI

In the Command Window type:

```
>>TideUI;
```

You should now have a working GUI!

It just does not do anything yet!!

ParamInput_template >> TideParams.m

To change the Class name throughout file:

In *classdef* select *ParamInput_template*

Editor tab>Find

‘replace with’: *TideParams* > Replace All

Sections of code that need editing are indicated by comments such as: % << Edit to classname

As a minimum the following needs to be edited:

- Class properties (next slides)

TideParams.m – setting the class properties

```
properties (Hidden)
    %abstract properties in muiPropertyUI to define input parameters
    PropertyLabels = {'Parameter 1 short description',... % << Edit to property descriptions
                     'Parameter 2 short description',...
                     'etc'};
    %abstract properties in muiPropertyUI for tab display
    TabDisplay %structure defines how the property table is displayed
end

properties
    Parameter_1 %definition of parameter 1 % << Edit to property names
    Parameter_2 %definition of parameter 2
    etc %there should be as many properties as labels
end
```

Edit highlighted text to define model variables

Model Input Parameters

Variable	Description
Duration	duration (days)
Tinterval	time interval for simulation (mins)
z0	mean tide level to ordnance datum (mOD)
TidalAmp	tidal elevation amplitude (m)
ElevPhase	phase of elevation (ie $k.x$) (rads)
VelocityAmp	tidal velocity amplitude (m/s)
VelocityPhase	phase of velocity (ie $k.x+\phi$) (rads)
aM2	M2 tidal amplitude (m)
aS2	S2 tidal amplitude (m)
aO1	O1 tidal amplitude (m)

TideParams.m - properties

```
properties (Hidden)
    %abstract properties in muiPropertyUI to define input parameters
    PropertyLabels = {'Duration (d)', 'Time interval (mins)' ...
        'Mean tide level (mOD)', ...
        'Tidal amplitude (m)', ...
        'Elevation phase (deg)', ...
        'Velocity amplitude (m/s)', ...
        'Velocity phase (deg)', ...
        'M2 tidal amplitude (m)', ...
        'S2 tidal amplitude (m)', ...
        'O1 tidal amplitude (m)'};
    %abstract properties in muiPropertyUI for tab display
    TabDisplay      %structure defines how the property table is displayed
end
```

```
properties
    Duration      %duration (days)
    Tinterval     %time interval for simulation (mins)
    z0            %mean tidal level to ordnance datum (mOD)
    TidalAmp      %tidal elevation amplitude (m)
    ElevPhase     %phase of elevation (ie k.x) (rads)
    VelocityAmp   %tidal velocity amplitude (m/s)
    VelocityPhase %phase of velocity (ie k.x+phi) (rads)
    aM2           %M2 tidal amplitude (m)
    aS2           %S2 tidal amplitude (m)
    aO1           %O1 tidal amplitude (m)
end
```

You can Copy and Paste this
text from the file:
mui_training_input_text.txt

You can Copy and Paste this
text from the file:
mui_training_input_text.txt

Test the Data Input

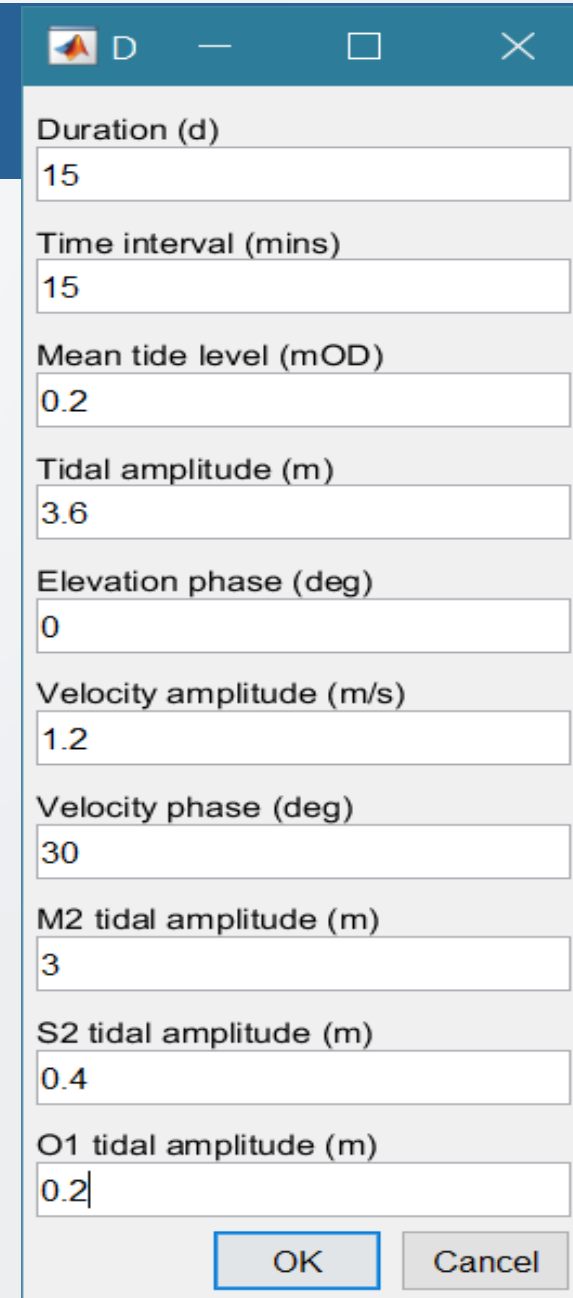
In the Command Window type:
>>TideUI;

In the model UI select
Setup>Input Data>Model Data

Enter some data

See the input data on the *Inputs* tab

But it still does not do anything!



The screenshot shows a dialog box titled 'TideUI' with the following input fields and values:

Parameter	Value
Duration (d)	15
Time interval (mins)	15
Mean tide level (mOD)	0.2
Tidal amplitude (m)	3.6
Elevation phase (deg)	0
Velocity amplitude (m/s)	1.2
Velocity phase (deg)	30
M2 tidal amplitude (m)	3
S2 tidal amplitude (m)	0.4
O1 tidal amplitude (m)	0.2

Buttons: OK, Cancel

Model_template >> TideModel.m

To change the Class name throughout file:

In *classdef* select *Model_template*

Editor tab>Find

‘replace with’: *TideModel* > Replace All

Sections of code that need editing are indicated by comments such as: % << Edit to classname

As a minimum the following functions need to be edited:

- runModel
- modelDSproperties

Model Output Parameters

Name	Description	Label	Units
h	Elevation	Elevation (mOD)	mOD
uV	Vertical velocity	Vertical velocity (m/s)	m/s
uH	Horizontal velocity	Horizontal velocity (m/s)	m/s

simple_tide returns a struct with fields:

results.t – time (s)

results.z – elevation relative to datum (mAD)

results.dz – vertical velocity (m/s)

results.u – horizontal velocity (m/s)

TideModel - runModel function

Modify template as follows:

- handle to input parameters class
- call to simple_tide model
- format model time data

- convert model output to a cell array of variables (first cell is time so exclude in assignment)
- assign to dstable
- add additional meta data
- assign results to catalogue

You can Copy and Paste this text from the file: `mui_training_input_text.txt`

```
%-----  
% Model code <<INSERT MODEL CODE or CALL MODEL>>  
%-----  
inp = mobj.Inputs.TideParams;  
res = simple_tide(inp);  
%now assign results to object properties  
modeltime = seconds(res.t); %durataion data for rows  
modeltime.Format = 'd';  
%-----  
% Assign model output to a dstable using the defined dsproperties meta-data  
%-----  
%each variable should be an array in the 'results' cell array  
%if model returns single variable as array of doubles, use {results}  
res = struct2cell(res);  
dst = dstable(res{2:end},'RowNames',modeltime,'DSproperties',dsp);  
%-----  
% Save results  
%-----  
%assign metadata about model  
dst.Source = metaclass(obj).Name;  
dst.MetaData = sprintf('Model run for %d days',inp.Duration);  
%save results  
setDataSetRecord(obj,mobj.Cases,dst,'model');  
getdialog('Run complete');  
end
```

TideModel - modelDSproperties function

Modify template as shown:

A 'dstable' requires the properties being saved to be defined by a set of 'dsproperties'. The *dsproperty* structure has fields for the **Variables**, the **Row** (usually time) and any other **Dimensions**. Each of these has a sub-structure with fields for the Name, Description, Unit, Label, and Format. The cell arrays assigned to this set of fields must be the same size for each of the top-level fields. In the example, Variables has a length of 3, whereas Row has a length of 1 and Dimensions is empty.

You can Copy and Paste this text from the file: `mui_training_input_text.txt`

```
function dsp = modelDSproperties(~)
%define a dsproperties struct and add the model metadata
dsp = struct('Variables',[],'Row',[],'Dimensions',[]);
%define each variable to be included in the data table and any
%information about the dimensions. dstable Row and Dimensions can
%accept most data types but the values in each vector must be unique
%struct entries are cell arrays and can be column or row vectors
dsp.Variables = struct(...
    'Name',{'h','uV','uH'},...
    'Description',{'Elevation','Vertical velocity'},...
    'Horizontal velocity',...
    'Unit',{'mAD','m/s','m/s'},...
    'Label',{'Elevation (mOD)','Velocity (m/s)','Velocity (m/s)'},...
    'QCflag',{'model','model','model'});
dsp.Row = struct(...
    'Name',{'Time'},...
    'Description',{'Time'},...
    'Unit',{'d'},...
    'Label',{'Time (d)'},...
    'Format',{'d'});
dsp.Dimensions = struct(...
    'Name',{''},...
    'Description',{''},...
    'Unit',{''},...
    'Label',{''},...
    'Format',{''});
```

end

Test the model

In the Command Window type:

```
>>TideUI;
```

In the model UI select

Setup>Input Parameters

- Enter some data
- See the input data on the *Inputs* tab

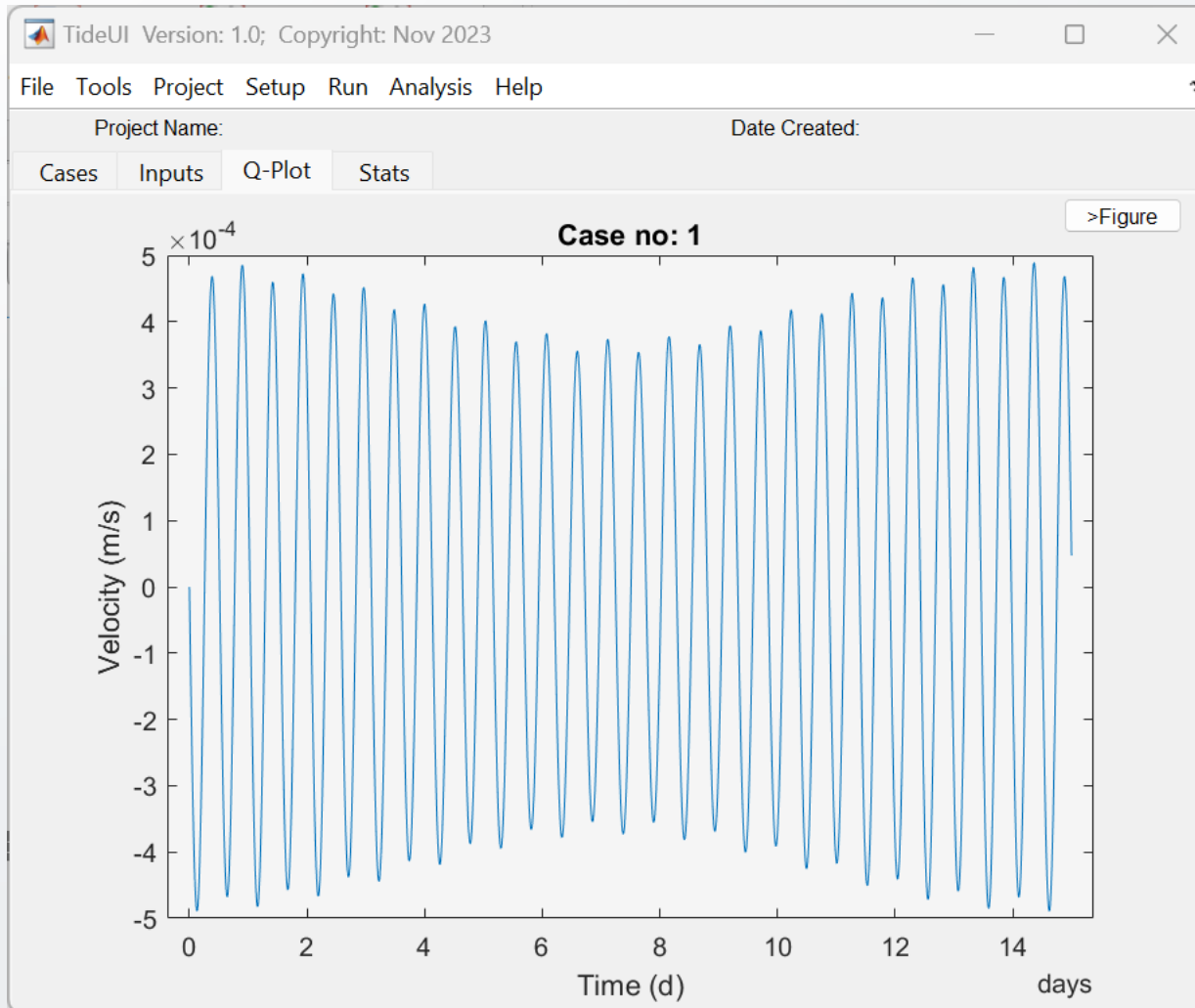
Run>Run Model

- When prompted, give the run a name

View the elevation results on the Plot tab

Use Analysis>Plots menu to produce a range of plots

View model output on Q-Plot tab



Extension to load data

Copy *dataimport_format_template* from *multitemplates* folder
Rename as *tideui_import.m*

To change the function name throughout the file:

In function definition select *dataimport_format_template*
Editor tab>Find

‘replace with’: *tideui_import* > Replace All

For this application, the following functions need to be edited:

- `getData`
- `readInputData`
- `setDSproperties`

getData and readInputData

Edit the default template

- see next slide
- depends on format of data in source file
- format specification to read each line of data

```
function dst = getData(~,filename)
    %read and load a data set from a file
    [data,~] = readInputData(filename);
    if isempty(data), dst = []; return; end

    %set metadata
    dsp = setDSproperties;

    %code to parse input data and assign to vardata
    mdat = datetime(strip(data{1},''));
    mtim = datetime(strip(data{2},''));
    myDatetime = mdat + timeofday(mtim);

    % concatenate date and time
    myDatetime = myDatetime-myDatetime(1);
    myDatetime.Format = dsp.Row.Format;
    vardata = data(3:end); %sorted data to be loaded

    %load the results into a dstable
    dst = dstable(vardata{:},'RowNames',myDatetime,'DSproperties',dsp);
end
%%
function [data,header] = readInputData(filename)
    %read tidal elevation data.
    dataSpec = '%s %s %f %f %f';
    nhead = 1; %number of header lines
    [data,header] = readinputfile(filename,nhead,dataSpec); %see other functions
end
```

setDSproperties

File with data/time, elevation, vertical and horizontal velocity

1	Time	h	uV	uH
2	'25-Feb-2021 18:48:25'	-1.837334321	0.000540367	1.171610719
3	'25-Feb-2021 19:48:28'	0.461551034	0.00062233	1.303652003
4	'25-Feb-2021 20:48:31'	1.901327587	0.000107269	0.170780697
5	'25-Feb-2021 21:48:34'	1.113827552	-0.000504548	-1.106143433
6	'25-Feb-2021 22:48:37'	-1.120475837	-0.000625049	-1.27996699
7	'25-Feb-2021 23:48:40'	-2.63027956	-0.000137237	-0.166824602
8	'26-Feb-2021 00:48:42'	-1.927763534	0.000496039	1.180937215
9	'26-Feb-2021 01:48:45'	0.374372426	0.000673248	1.476039141
10	'26-Feb-2021 02:48:48'	2.141164923	0.000224011	0.416908491
11	'26-Feb-2021 03:48:51'	1.730517596	-0.000431979	-1.027924702
12	'26-Feb-2021 04:48:54'	-0.466715683	-0.000683858	-1.534115929
13	'26-Feb-2021 05:48:57'	-2.409765832	-0.000305181	-0.663394162
14	'26-Feb-2021 06:49:00'	-2.335701996	0.000338036	0.739100401
15	'26-Feb-2021 07:49:03'	-0.401768487	0.000638966	1.356647671
16	'26-Feb-2021 08:49:05'	1.498951651	0.000323759	0.643711489
17	'26-Feb-2021 09:49:08'	1.55153561	-0.000295575	-0.675337282
18	'26-Feb-2021 10:49:11'	-0.266670605	-0.000623502	-1.311511055
19	'26-Feb-2021 11:49:14'	-2.186209214	-0.000346935	-0.640594555
20	'26-Feb-2021 12:49:17'	-2.339672147	0.000271572	0.708942287
21	'26-Feb-2021 13:49:20'	-0.533789106	0.00064642	1.457050418
22	'26-Feb-2021 14:49:23'	1.571530745	0.000423311	0.88367852
23	'26-Feb-2021 15:49:26'	2.029950558	-0.000189582	-0.495658657
24	'26-Feb-2021 16:49:28'	0.430964843	-0.000622101	-1.419574086
25	'26-Feb-2021 17:49:31'	-1.734399208	-0.000479395	-1.063169577
26	'26-Feb-2021 18:49:34'	-2.48810531	9.22378E-05	0.203042362
27	'26-Feb-2021 19:49:37'	-1.210929512	0.000551152	1.181384669
28	'26-Feb-2021 20:49:40'	0.813034747	0.000473432	0.980188919
29	'26-Feb-2021 21:49:43'	1.640434003	-5.29146E-05	-0.16067596
30	'26-Feb-2021 22:49:46'	0.506451483	-0.000519703	-1.119158213
31	'26-Feb-2021 23:49:49'	-1.474859704	-0.000482495	-0.963710155
32	'27-Feb-2021 00:49:52'	-2.386048095	2.26506E-05	0.169092436
33	'27-Feb-2021 01:49:54'	-1.323259896	0.00051867	1.211804771
34	'27-Feb-2021 02:49:57'	0.757771272	0.000539377	1.175733998
35	'27-Feb-2021 03:50:00'	1.945620644	6.52023E-05	0.076709123
36	'27-Feb-2021 04:50:03'	1.159529012	-0.000463751	-1.08662754
37	'27-Feb-2021 05:50:06'	-0.859262976	-0.000562907	-1.268537912
38	'27-Feb-2021 06:50:09'	-2.261345459	-0.000153082	-0.341431726
39	'27-Feb-2021 07:50:12'	-1.816347742	0.000374009	0.806515498
40	'27-Feb-2021 08:50:15'	-0.031833089	0.000528517	1.116103852

```
function dsp = setDSproperties()
```

```
%define the variables in the dataset
```

```
%define the metadata properties for the demo data set
```

```
dsp = struct('Variables',[],'Row',[],'Dimensions',[]);
```

```
%define each variable to be included in the data table and any
```

```
%information about the dimensions. dstable Row and Dimensions can
```

```
%accept most data types but the values in each vector must be unique
```

```
%struct entries are cell arrays and can be column or row vectors
```

```
dsp.Variables = struct(...
```

```
    'Name',{'h','u','v'},...
```

```
    'Description',{'Elevation','Vertical velocity','Horizontal velocity'},...
```

```
    'Unit',{'mAD','m/s','m/s'},...
```

```
    'Label',{'Elevation (m)','Velocity (m/s)','Velocity (m/s)},...
```

```
    'QCflag',{'data','data','data'});
```

```
dsp.Row = struct(...
```

```
    'Name',{'Time'},...
```

```
    'Description',{'Time'},...
```

```
    'Unit',{'d'},...
```

```
    'Label',{'Time'},...
```

```
    'Format',{'d'});
```

```
dsp.Dimensions = struct(...
```

```
    'Name',{''},...
```

```
    'Description',{''},...
```

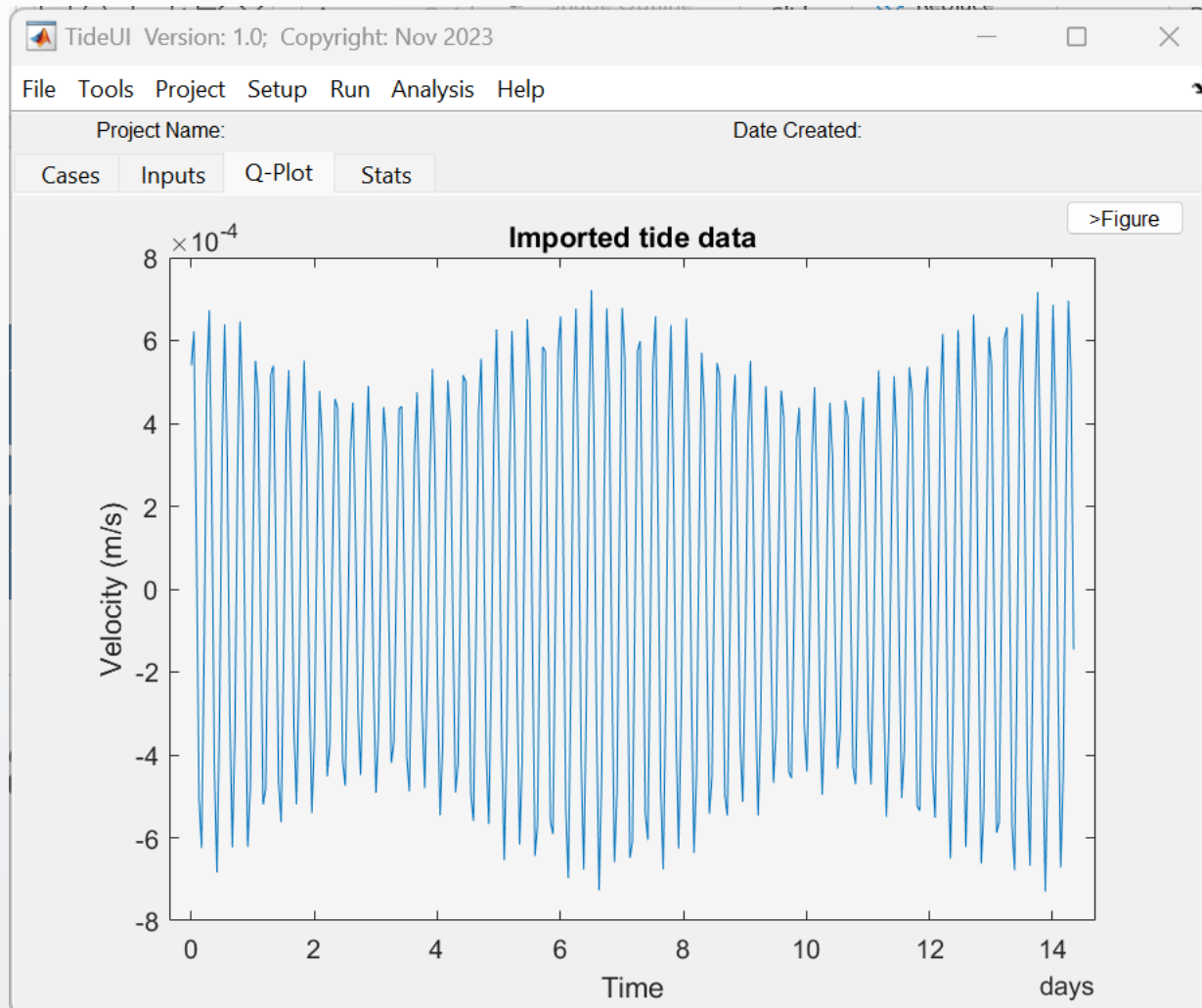
```
    'Unit',{''},...
```

```
    'Label',{''},...
```

```
    'Format',{''});
```

```
end
```

View imported data on Q-Plot tab



Alternative is to set up a new data class

The *DataImport_formatfiles_template* is a class that uses the *dataimport_format_template* and allows the user to select from multiple format files that handle different file formats. Simply rename the file and classdef and edit the file list to match the new *import_format_file* names.

OR

The *DataImport_template* is a template for a new data import class. To use this option, rename the file, classdef and object calls where indicated (% << Edit to classname). Then edit the readInputData and setDSproperties functions, as shown for the *input_format_file* option above.

In both cases, edit call in the main UI to the new class name

```
function loadMenuOptions(obj,src,~)
    %callback functions to import data
    classname = 'muiUserData';
```

e.g. in TideUI edit highlighted text to <data import classname>

Converting the model to an App

Matlab provide the tools need to package models as an App. The default template structure is designed to make this easy to do. The main steps are as follows:

1. Edit the info.xml and create project file (*.prj)
2. Create the project help files and related utilities
3. Draft a manual - pdf format (if required)
4. Add documentation index
5. Package App

Creating an App Package (step 1)

From the working folder

- In 'info.xml' file change 'ModelUI' to App name e.g., 'TideUI'
- Add project file:
 - On Matlab Apps tab select Package App.
 - Complete the form to describe the App.
 - Select the main file ('TideUI'). This will populate the Files included list.
 - Scroll down to shared resources and add
 - 'doc', 'help' and 'example' folders
 - info.xml
 - mui_logo.jpg
 - tideui_import.m
 - From the Files included list delete everything except the App specific classes and functions (in this case just keep TideModel.m, TideParams.m and simple_tide.m). To do this select files and left-click mouse and select remove.

Creating an App Package (step 1)

The package UI should now contain the following files:

The screenshot displays the MATLAB Package App interface in the 'Describe your app' step. The window title is 'Package App' and the address bar shows the path 'D:\Matlab Code\MUI\models\muiApps\ModelUI\Training\TideUI\TideUI.prj'. The interface is divided into three main sections: 'Pick main file', 'Describe your app', and 'Package into installation file'.

- Pick main file:** Shows 'TideUI.m' as the main file. Below it, 'Files included through analysis' lists 'simple_tide.m', 'TideModel.m', and 'TideParams.m'. A 'Shared resources and helper files' section lists folders like 'doc', 'example', 'help' and files like 'info.xml', 'mui_logo.jpg', and 'tideui_import.m'.
- Describe your app:** Contains a form for app details: 'TideUI' (version 1.0), author 'Ian Townend' (email: i.townend@soton.ac.uk, institution: University of Southampton), and a description: 'App to demsonstrate the use of ModelUI to construct a bespoke user interface'. A 'Products' section shows 'MATLAB' as the target product.
- Package into installation file:** Shows the 'Output folder' as 'D:\Matlab Code\MUI\models\muiAp' and a 'Package' button. A status message indicates 'Packaging complete. Open output folder.' with a 'Package' button below it.

Help (1) – files in *help* folder (step 2)

Online documentation is defined in the ‘m’ files to be found in the ‘help’ folder. When *published*, html files with same name are created in the ‘html’ sub-folder.

- Edit the name of the file `model_template.m` to the model class name in lower case (`tideui.m` in this case).
- Edit the other file names to replace ‘model’ with some model specific name (e.g., ‘tui’ in this case).
- Edit the content of each file to document the model. The text and layout in the templates provide some indicative content.
 - for details of the markup format see: Matlab Help > Publishing Markup
 - for details of how the online help is configured see: Matlab Help > Display Custom Documentation
- In each help file edit references to the manual and example folder, replacing ‘xxx’ with the help prefix (e.g., ‘tui’ in this case).
- From the Matlab Publish tab, publish the files to the ‘html’ sub-folder.

To add a pdf manual, create a pdf with the same name as the App model class (*TideUI* in this case) and place it in the App ‘doc’ folder.

Help (2) – files in *htm*/folder (step 2)

In .../help/html folder

- Change file names of ‘xxx_example_folder.m’ and xxx_open_manual.m’, replacing xxx with help prefix (e.g. ‘tui’ in this case)
- In these files:
 - update the function name to match the file name.
 - change the *appname* = ‘**ModelName**’ to the name of the model/App (‘TideUI’ in this case).
 - In the xxx_open_manual.m file model modify *fpath* to the correct file name for the manual (e.g., ‘TideUI manual.pdf’).
- In ‘helptoc.xml’ file change all *.html file names to the help file names (e.g., ‘tui_menus’) and the labels to the App name (e.g., ‘TidalUI’):

```
<tocitem target="tidalui.html">TidalUI
```

Help (3) - related utilities (steps 2 and 3)

If a manual is to be included (e.g.; to explain use cases and document the basis of the model, etc), this needs to be placed as pdf file in the *doc* sub-folder. The file name must be as defined in the `xxx_open_manual.m`, e.g.

'TideUI manual.pdf'

Add a demo project mat file to the 'example' folder.

- Note: if the folder is empty, it is not installed as part of the App

Draft a manual to document how the App works and the background information on the model implementation

Create the App (steps 4 and 5)

Once help files have been setup and edited

Set Matlab environment path to include the working folder.

- Add documentation index using:

```
>> builddocsearchdb('<full path name>\help\html')
```
- Build app by opening project file and selecting the '*Package*' button.
- Install App.

The App should now be available to run from the Matlab APPS tab

Further information

Toolboxes and Apps are explained at www.coastalsea.uk and can be downloaded at <https://github.com/CoastalSEA>

When dstoolbox and multoolbox are installed, further documentation can be accessed using the Matlab™ Supplemental Software documentation.

The screenshot shows the 'dstoolbox' documentation page. The left sidebar contains a 'CONTENTS' menu with 'dstoolbox (Supplemental Software)' selected. The main content area includes a search bar, a description of dstoolbox as a collection of classes for multi-dimensional data sets, and sections for 'Contents', 'Licence', 'Requirements', and 'dstoolbox classes'. The 'Contents' section lists: Licence, Requirements, dstoolbox classes, Schematic, Usage, and See Also. The 'Licence' section states the code is provided as Open Source code (issued under a GNU General Public License). The 'Requirements' section notes that dstoolbox is written in Matlab™ and requires v2016b or later. The 'dstoolbox classes' section lists: dstable, dproperties, and dscatalogue.

The screenshot shows the 'multoolbox' documentation page. The left sidebar contains a 'CONTENTS' menu with 'multoolbox (Supplemental Software)' selected. The main content area includes a search bar, a description of multoolbox as a collection of classes for bespoke UIs, and sections for 'Contents', 'Licence', 'Requirements', and 'Abstract classes'. The 'Contents' section lists: Licence, Requirements, Abstract classes, Utility classes, Schematic, Description, Usage, and See Also. The 'Licence' section states the code is provided as Open Source code (issued under a GNU General Public License). The 'Requirements' section notes that multoolbox is written in MATLAB™ and requires v2016b or later. The 'Abstract classes' section lists: muModelUI, muPropertyUI, muDataUI, and muDataSet.

The dstoolbox

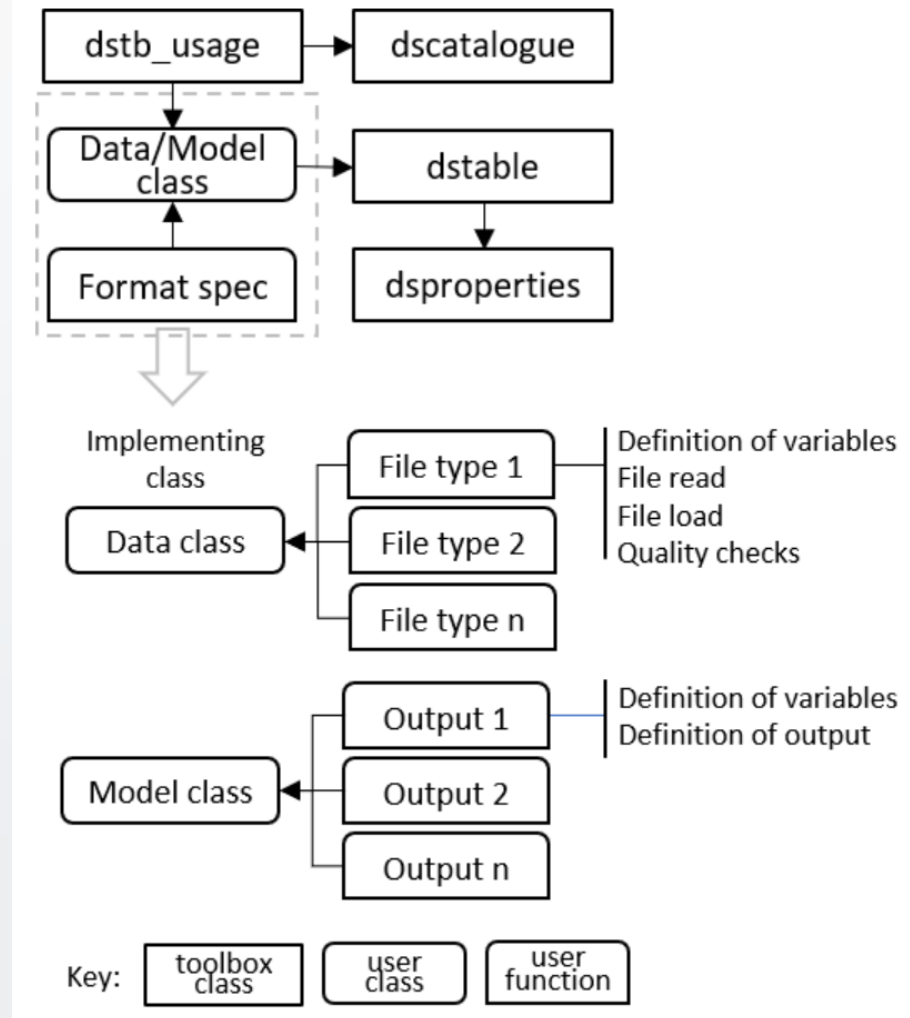
The *dstoolbox* is designed to store and manage multi-dimensional data sets, including meta-data of the variables and all dimensions and manage access to a collection of classes that hold data sets using a catalogue.

In the schematic outline *dstb_usage* is a class to illustrate how *dstable*, *dsproperties* and *dscatalogue* are used.

Data are loaded into a *dstable* with relevant metadata added to the table and made accessible using *dsproperties*. Each time a class adds data a record is added using *dscatalogue*.

The 'Format Spec' user functions, shown in the upper part of the figure, are implemented with functions, indicated by 'File Type' and 'Output Type', shown in the lower part of the figure.

These define the meta-data of the data set being saved (and any input parameters, or details needed to read and load data from a file, depending on the application).



The muitoolbox

The purpose of the *muitoolbox* is to minimise the effort in creating or prototyping an interface for a model or data analysis tool.

Creating a new model requires 3 components to be defined, namely the interface (ModelUI in the above illustration), one or more classes to manage the input of model parameters (if required) and the classes to hold imported data, or running a model and storing the output.

Central to this is the holding of input data in the Inputs property and accessing the data via the Cases property. In this context, Cases comprise a record of each Case and a dataset. The records are held in the Catalogue property and the dataset (an instance of the data or model class) in the DataSets property of *muiCatalogue*.

Each data or model class stores the dataset in the Data property, with additional information held in the RunData property (e.g. holding input parameters of a model run).

Any type of dataset can be stored in the Data property but when using the *dstoolbox* multidimensional data sets can be stored using *dstable* and a full set of meta-data attached using *dsproperties*.

The overall architecture and the properties that provide the links between one class and another are shown in the flow chart below

